

Welcome to Admirals Park Heritage & Nature Walks

Beach's Mill Walk

1.9km/2077yds (allow 40mins)

- a. With car park entrance behind you turn right into Tower Gardens, passing tennis courts on your left.
- b. At path junction turn left and follow main path towards stone temple (Rotunda) **1**. The Rotunda served as the High Street's main water point in the 1800s.
- c. At the Rotunda's **7** turn right and follow path, passing tennis courts on left and bowling green on right, to reach the Recycled Garden.
- d. Follow the bottle top path, continuing ahead to pass tennis courts now on your left.
- e. At path junction turn right.
- f. With toilets on your left, turn immediately right and continue along cinder path.
- g. At river bank bear right into Brick Fields
- h. Pass Biodiversity **7** on your right and continue straight ahead (355m/388yds). In the 1900s moulded bricks were left to dry here **2** before firing in Beach's Mill kiln.
- i. Pass site of Beach's Mill **3** and **7** board your left and turn left, then turn left over Three Weir Sluice bridge **4**.
- j. Turn right along river passing under the boughs of three Elm trees. [See Alternative route.](#)
- k. Bear left into wooded area.
- l. At path junction, turn left and skirt field boundary to reach tarmac path (224m/244yds).
- m. Continue straight along tarmac path until you reach the football pitch on your right (305m/333yds).
- n. Before crossing over Admiral's Bridge, take a small detour to the right to find out about the Admiral at John Faithful Fortescue's **7**.
- o. Return to cross Admiral's Bridge.
- p. Return to car park following original route through Tower Gardens, past the Rotunda **1**.

Alternative route via River Walk

1.5km/1640yds (allow 30mins)

- q. At point j. instead of turning right, follow orange diagonal path and cross over three arched brick bridge to join River Walk towards Admiral's Bridge (460m/503yds), then follow directions from point n.

Railway Walk

750m/820yds (allow 20mins)

- a. From Beeches Road car park pass through metal kissing gates and turn left. During the 1900s clay from this area **6** was mined to make bricks at Beach's Mill.
- b. Bear right and head into wooded area.
- c. Turn left along wooded path **5** thought to be route of narrow gauge railway which transported clay to Beach's Mill (210m/230yds).
- d. At the end of path turn right along tarmac path (260m/284yds). [See Alternative route.](#)
- e. Turn right and walk along hedge line with football pitch on your right (140m/153yds).
- f. Continue straight on into wooded belt and follow original path back to car park.

Alternative route via River Walk

1km/1093yds (allow 25mins)

- g. At point d. instead of turning right, walk straight over tarmac path and bear right to join River Walk.
- h. Just before large Willow tree, turn right to cross meadow (265m/290yds).
- i. Walk straight across tarmac path.
- j. Follow directions from point e.

1 - 6 Points of interest

7 Information boards

(m/yds) Distance to next waymarker

Our thanks go to the children at Westlands Community Primary School who helped to create these walks

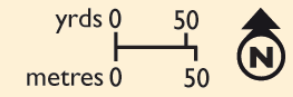
Front cover: Kniphofia Red Hot Poker

ADMIRALS PARK

Heritage & Nature Walks



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- 1 Rotunda
- 2 Brick Fields
- 3 Site of Beach's Mill
- 4 3 Weir Sluice
- 5 Route of old narrow gauge railway
- 6 Site of claypit mining

- Cafe (telephone 01245 257682 for opening times)
- Information boards

Railway Walk
 Max. 1km/1093yds (allow 25 mins)
 — Flat - - - Uneven surfaces

Beach's Mill Walk
 Max. 1.9km/2077yds (allow 40 mins)
 — Flat - - - Uneven surfaces

River Walk
 Max. 1.1km/1202yds (allow 25 mins)
 — Flat - - - Uneven surfaces